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**sparkfun***qwii**serl**cd*  
**Release 0.0.1**

**Aug 28, 2020**



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Python module for I2C control of the SparkFun Qwiic Serial LCDs.

This package enables the user to access all of the features of these LCD products via a single Qwiic cable. This includes writing text to the screen, adjusting backlight levels (color), customizing splash screen and much much more. They come pre-programmed with the fully open-sourced [OpenLCD firmware](#). All of the capabilities of these LCD screens are each demonstrated in the included 17 examples.

This package can be used in conjunction with the overall [SparkFun qwiic Python Package](#)

New to qwiic? Take a look at the entire [SparkFun qwiic ecosystem](#).



# CHAPTER 1

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## Contents

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- *Supported Platforms*
- *Dependencies*
- *Installation*
- *Documentation*
- *Example Use*





## CHAPTER 2

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### Supported Platforms

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The `qwic` serlcd python package current supports the following platforms:

- Raspberry Pi
- NVidia Jetson Nano
- Google Coral Development Board



## CHAPTER 3

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### Dependencies

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This driver package depends on the qwiic I2C driver: [Qwiic\\_I2C\\_Py](#)



## CHAPTER 4

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### Documentation

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The SparkFun qwiic serlcd documentation is hosted at [ReadTheDocs](#)



## 5.1 PyPi Installation

This repository is hosted on PyPi as the `sparkfun-qwiic-serlcd` package. On systems that support PyPi installation via `pip`, this library is installed using the following commands

For all users (note: the user must have `sudo` privileges):

```
sudo pip install sparkfun-qwiic-serlcd
```

For the current user:

```
pip install sparkfun-qwiic-serlcd
```

## 5.2 Local Installation

To install, make sure the `setuptools` package is installed on the system.

Direct installation at the command line:

```
python setup.py install
```

To build a package for use with `pip`:

```
python setup.py sdist
```

A package file is built and placed in a subdirectory called `dist`. This package file can be installed using `pip`.

```
cd dist  
pip install sparkfun_qwiic_serlcd-<version>.tar.gz
```





## CHAPTER 6

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### Example Use

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See the examples directory for more detailed use examples.

```
from __future__ import print_function
import qwiic_serlcd
import time
import sys

def runExample():

    print("\nSparkFun Qwiic SerLCD Example 1\n")
    myLCD = qwiic_serlcd.QwiicSerlcd()

    if myLCD.connected == False:
        print("The Qwiic SerLCD device isn't connected to the system. Please check_
↪your connection", \
            file=sys.stderr)
        return

    myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
    myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
    myLCD.clearScreen() # clear the screen - this moves the cursor to the home_
↪position as well

    time.sleep(1) # give a sec for system messages to complete

    myLCD.print("Hello World!")
    counter = 0
    while True:
        print("counter: %d" % counter)
        myLCD.setCursor(0,1)
        myLCD.print(str(counter))
        counter = counter + 1
        time.sleep(1)
```

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```
if __name__ == '__main__':
    try:
        runExample()
    except (KeyboardInterrupt, SystemExit) as exErr:
        print("\nEnding Example 1")
        sys.exit(0)
```

## 7.1 API Reference

### 7.1.1 qwiic\_serlcd

Python module for the SparkFun SerLCD QWIIC products:

[SparkFun 16x2 SerLCD - RGB Backlight (Qwiic)](<https://www.sparkfun.com/products/16396>) [SparkFun 16x2 SerLCD - RGB Text (Qwiic)](<https://www.sparkfun.com/products/16397>) [SparkFun 20x4 SerLCD - RGB Backlight (Qwiic)](<https://www.sparkfun.com/products/16398>)

This python package enables the user to control the SerLCDs via I2C. It is intended to be used by simply plugging in a qwiic cable for power and I2C communicaiton.

This package can be used in conjunction with the overall [SparkFun qwiic Python Package]([https://github.com/sparkfun/Qwiic\\_Py](https://github.com/sparkfun/Qwiic_Py))

New to qwiic? Take a look at the entire [SparkFun qwiic ecosystem](<https://www.sparkfun.com/qwiic>).

```
class qwiic_serlcd.QwiicSerlcd (address=None, i2c_driver=None)
```

#### Parameters

- **address** – The I2C address to use for the device. If not provided, the default address is used.
- **i2c\_driver** – An existing i2c driver object. If not provided a driver object is created.

**Returns** The QwiicSerlcd device object.

**Return type** Object

```
autoscroll ()
```

Turn autoscrolling on. This will right-justify text from the cursor.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**begin ()**

Initialize the operation of the SerLCD module

**Returns** Returns true if the initialization was successful, otherwise False.

**Return type** bool

**blink ()**

Turn the blink cursor on.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**clearScreen ()**

Sends the command to clear the screen

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**command (command)**

Send one setting command to the display. Used by other functions.

**Parameters** **command** – Command to send (a single byte)

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**connected**

Determine if a device is connected to the system..

**Returns** True if the device is connected, otherwise False.

**Return type** bool

**createChar (location, charmap)**

Create a customer character :param location: character number 0 to 7 :param charmap: byte array for character

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**cursor ()**

Turn the underline cursor on.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**disableSplash ()**

Disable splash screen at power on

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**disableSystemMessages ()**

Disable system messages

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**display ()**

Turn the display on quickly.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**enableSplash** ()

Enable splash screen at power on

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**enableSystemMessages** ()

Enable system messages

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**home** ()

Send the home command to the display. This returns the cursor to return to the beginning of the display, without clearing the display.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**is\_connected** ()

Determine if a device is connected to the system..

**Returns** True if the device is connected, otherwise False.

**Return type** bool

**leftToRight** ()

Set the text to flow from left to right.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**moveCursorLeft** (*count=1*)

Move the cursor one or more characters to the left.

**Parameters** **count** – Number of character spaces you'd like to move

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**moveCursorRight** (*count=1*)

Move the cursor one or more characters to the right.

**Parameters** **count** – Number of character spaces you'd like to move

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**noAutoscroll** ()

Turn autoscrolling off.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**noBlink** ()

Turn the blink cursor off.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**noCursor** ()

Turn the underline cursor off.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**noDisplay** ()

Turn the display off quickly.

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**print** (*string*)

Print a string of characters to the LCD

**Parameters** **string** – The string you would like to print. Aka ASCII characters. example:  
“Hello”

**Returns** Returns true if the I2C writes were successful, otherwise False.

**Return type** bool

**rightToLeft** ()

Set the text to flow from right to left

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**saveSplash** ()

Save the current display as the splash Saves whatever is currently being displayed into EEPROM This will be displayed at next power on as the splash screen

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**scrollDisplayLeft** (*count=1*)

Scroll the display one or multiple characters to the left, without changing the text.

**Parameters** **count** – Number of character spaces you’d like to scroll

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**scrollDisplayRight** (*count=1*)

Scroll the display one or multiple characters to the right, without changing the text.

**Parameters** **count** – Number of character spaces you’d like to scroll

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**setAddress** (*new\_addr*)

Change the I2C Address. 0x72 is the default. Note that this change is persistent. If anything goes wrong you may need to do a hardware reset to unbrick the display. :param new\_addr: new i2c address

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**setBacklight** (*r, g, b*)

Set the brightness of each backlight (red, green, blue)

**Parameters**

- **red** – The new red brightness value (0-255)
- **green** – The new green brightness value (0-255)
- **blue** – The new blue brightness value (0-255)

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**setContrast** (*contrast*)

Set the contrast of the LCD screen (0-255)

**Parameters** **contrast** – The new contrast value (0-255)

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**setCursor** (*col, row*)

Set the cursor position to a particular column and row.

**Parameters**

- **col** – The column position (0-19)
- **row** – The row position (0-3)

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**setFastBacklight** (*r, g, b*)

Set backlight with no LCD messages or delays :param r: red backlight value 0-255 :param g: green backlight value 0-255 :param b: blue backlight value 0-255

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**specialCommand** (*command, count=1*)

Send one (or multiple) special commands to the display. Used by other functions.

**Parameters**

- **command** – Command to send (a single byte)
- **count** – Number of times to send the command (if omitted, then default is once)

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**writeChar** (*location*)

Write a customer character to the display :param location: character number 0 to 7

**Returns** Returns true if the I2C write was successful, otherwise False.

**Return type** bool

**qwiic\_serlcd.map** (*x, in\_min, in\_max, out\_min, out\_max*)

Map a value from one range to another

**param in\_min** minimum of input range

**param in\_max** maximum of input range  
**param out\_min** minimum of output range  
**param out\_max** maximum of output range  
**return** The value scaled to the new range  
**rtype** int

## 7.2 Example 1: Hello World

Listing 1: examples/ex1\_qwiic\_serlcd\_hello\_world.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex1_qwiic_serlcd_hello_world.py
4  #
5  # Simple Example demonstrating how to print "hello world" and a counting number to
6  # the SerLCD (Qwiic).
7  #-----
8  #
9  # Written by SparkFun Electronics, August 2020
10 #
11 # Ported from Arduino Library code with many contributions from
12 # Gaston Williams - August 29, 2018
13 #
14 # This python library supports the SparkFun Electronics qwiic
15 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
16 # board computers.
17 #
18 # More information on qwiic is at https://www.sparkfun.com/qwiic
19 #
20 # Do you like this library? Help support SparkFun. Buy a board!
21 #
22 #=====
23 # Copyright (c) 2020 SparkFun Electronics
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26 # of this software and associated documentation files (the "Software"), to deal
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39 # LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
40 # OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
41 # SOFTWARE.
42 #=====
43 # Example 1

```

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```

43 #
44
45 from __future__ import print_function
46 import qwiic_serlcd
47 import time
48 import sys
49
50 def runExample():
51
52     print("\nSparkFun Qwiic SerLCD Example 1\n")
53     myLCD = qwiic_serlcd.QwiicSerlcd()
54
55     if myLCD.connected == False:
56         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
57             file=sys.stderr)
58         return
59
60     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
61     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
62     myLCD.clearScreen() # clear the screen - this moves the cursor to the home_
↳position as well
63
64     time.sleep(1) # give a sec for system messages to complete
65
66     myLCD.print("Hello World!")
67     counter = 0
68     while True:
69         print("counter: %d" % counter)
70         myLCD.setCursor(0,1)
71         myLCD.print(str(counter))
72         counter = counter + 1
73         time.sleep(1)
74
75 if __name__ == '__main__':
76     try:
77         runExample()
78     except (KeyboardInterrupt, SystemExit) as exErr:
79         print("\nEnding Example 1")
80         sys.exit(0)
81
82

```

## 7.3 Example 2: Backlight

Listing 2: examples/ex2\_qwiic\_serlcd\_backlight.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex2_qwiic_serlcd_backlight.py
4  #
5  # Simple Example demonstrating various backlight controls on the SerLCD (Qwiic).
6  #
7  # This sketch changes the backlight color and displays text using

```

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```

8  # the OpenLCD functions. This works with the original version of
9  # SerLCD. See FastBacklight example for version 1.1 and later.
10 -----
11 #
12 # Written by SparkFun Electronics, August 2020
13 #
14 # Ported from Arduino Library code with many contributions from
15 # Gaston Williams - August 29, 2018
16 #
17 # This python library supports the SparkFun Electronics qwiic
18 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
19 # board computers.
20 #
21 # More information on qwiic is at https://www.sparkfun.com/qwiic
22 #
23 # Do you like this library? Help support SparkFun. Buy a board!
24 #
25 =====
26 # Copyright (c) 2020 SparkFun Electronics
27 #
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42 # LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
43 # OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
44 # SOFTWARE.
45 =====
46 # Example 2
47 #
48
49 from __future__ import print_function
50 import qwiic_serlcd
51 import time
52 import sys
53
54 def runExample():
55
56     print("\nSparkFun Qwiic SerLCD Example 2\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please
↳check your connection", \
61             file=sys.stderr)
62         return
63

```

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```

64 myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
65 myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
66
67 time.sleep(1) # give a sec for system messages to complete
68
69 while True:
70     myLCD.setBacklight(0, 0, 0) # black is off
71     myLCD.clearScreen() # Clear the display - this moves the cursor to_
↳home position as well
72     myLCD.print("Black (off)")
73     time.sleep(5)
74
75     myLCD.setBacklight(255, 0, 0) # bright red
76     myLCD.clearScreen()
77     myLCD.print("Red")
78     time.sleep(5)
79
80     myLCD.setBacklight(0xFF, 0x8C, 0x00) # orange
81     myLCD.clearScreen()
82     myLCD.print("Orange")
83     time.sleep(5)
84
85     myLCD.setBacklight(255, 255, 0) # bright yellow
86     myLCD.clearScreen()
87     myLCD.print("Yellow")
88     time.sleep(5)
89
90     myLCD.setBacklight(0, 255, 0) # bright green
91     myLCD.clearScreen()
92     myLCD.print("Green")
93     time.sleep(5)
94
95     myLCD.setBacklight(0, 0, 255) # bright blue
96     myLCD.clearScreen()
97     myLCD.print("Blue")
98     time.sleep(5)
99
100    myLCD.setBacklight(0x4B, 0x00, 0x82) # indigo, a kind of dark_
↳purplish blue
101    myLCD.clearScreen()
102    myLCD.print("Indigo")
103    time.sleep(5)
104
105    myLCD.setBacklight(0xA0, 0x20, 0xF0) # violet
106    myLCD.clearScreen()
107    myLCD.print("Violet")
108    time.sleep(5)
109
110    myLCD.setBacklight(0x80, 0x80, 0x80) # grey
111    myLCD.clearScreen()
112    myLCD.print("Grey")
113    time.sleep(5)
114
115    myLCD.setBacklight(255, 255, 255) # bright white
116    myLCD.clearScreen()
117    myLCD.print("White")
118    time.sleep(5)

```

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```

119
120 if __name__ == '__main__':
121     try:
122         runExample()
123     except (KeyboardInterrupt, SystemExit) as exErr:
124         print("\nEnding Example 2")
125         sys.exit(0)
126
127

```

## 7.4 Example 3: Set Cursor

Listing 3: examples/ex3\_qwiic\_serlcd\_set\_cursor\_position.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex3_qwiic_serlcd_set_cursor_position.py
4  #
5  # Simple Example demonstrating cursor position controls on the SerLCD (Qwiic).
6  #
7  # This sketch randomly picks a cursor position, goes to
8  # that position using the setCursor() method, and prints a character
9  #-----
10 #
11 # Written by SparkFun Electronics, August 2020
12 #
13 # Ported from Arduino Library code with many contributions from
14 # Gaston Williams - August 29, 2018
15 #
16 # This python library supports the SparkFun Electronics qwiic
17 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
18 # board computers.
19 #
20 # More information on qwiic is at https://www.sparkfun.com/qwiic
21 #
22 # Do you like this library? Help support SparkFun. Buy a board!
23 #
24 #=====
25 # Copyright (c) 2020 SparkFun Electronics
26 #
27 # Permission is hereby granted, free of charge, to any person obtaining a copy
28 # of this software and associated documentation files (the "Software"), to deal
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```

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```

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43 # SOFTWARE.
44 #=====
45 # Example 3
46 #
47
48 from __future__ import print_function
49 import qwiic_serlcd
50 import time
51 import sys
52 import random
53
54
55 def runExample():
56
57     print("\nSparkFun Qwiic SerLCD Example 3\n")
58     myLCD = qwiic_serlcd.QwiicSerlcd()
59
60     if myLCD.connected == False:
61         print("The Qwiic SerLCD device isn't connected to the system. Please_
↪check your connection", \
62             file=sys.stderr)
63         return
64
65     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
66     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
67     myLCD.clearScreen()
68
69     time.sleep(1) # give a sec for system messages to complete
70
71     # These constants won't change. But you can change the size of
72     # your LCD using them:
73     numRows = 2
74     # numRows = 4
75     numCols = 16
76     # numCols = 20
77
78     thisLetter = "a"
79
80     while True:
81         randomColumn = random.randint(0, numCols)
82         randomRow = random.randint(0, numRows)
83
84         # set the cursor position:
85         myLCD.setCursor(randomColumn, randomRow)
86
87         # print the letter:
88         myLCD.print(thisLetter) # print to screen
89         time.sleep(0.2)
90
91         thisLetter = chr(ord(thisLetter) + 1)
92         if thisLetter > "z":
93             thisLetter = "a" # Wrap the variable
94
95 if __name__ == '__main__':
96     try:

```

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```

97         runExample()
98     except (KeyboardInterrupt, SystemExit) as exErr:
99         print("\nEnding Example 3")
100        sys.exit(0)
101
102

```

## 7.5 Example 4: Move Cursor

Listing 4: examples/ex4\_qwiic\_serlcd\_move\_cursor.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex4_qwiic_serlcd_move_cursor.py
4  #
5  # Simple Example demonstrating the move cursor controls on the SerLCD (Qwiic).
6  #
7  # This example displays text and then moves the cursor back and forth. These
8  # functions are not usually part of the LiquidCrystal library, but these functions
9  # are available in the Serial OpenLCD display.
10 #-----
11 #
12 # Written by SparkFun Electronics, August 2020
13 #
14 # Ported from Arduino Library code with many contributions from
15 # Gaston Williams - August 29, 2018
16 #
17 # This python library supports the SparkFun Electronics qwiic
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```

44 # SOFTWARE.
45 #=====
46 # Example 4
47 #
48
49 from __future__ import print_function
50 import qwiic_serlcd
51 import time
52 import sys
53
54 def runExample():
55
56     print("\nSparkFun Qwiic SerLCD Example 4\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
61             file=sys.stderr)
62         return
63
64     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
65     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
66     myLCD.clearScreen()
67     myLCD.cursor() # Turn on the underline cursor
68
69     time.sleep(1) # give a sec for system messages to complete
70     myLCD.print("Watch the cursor!")
71
72     while True:
73         # move cursor left with three function calls
74         myLCD.moveCursorLeft()
75         time.sleep(0.5)
76         myLCD.moveCursorLeft()
77         time.sleep(0.5)
78         myLCD.moveCursorLeft()
79         time.sleep(0.5)
80
81         # move cursor right three spaces in one function call
82         myLCD.moveCursorRight(3) # notice the optional count argument of "3"
83         time.sleep(0.5)
84
85         # move cursor left three spaces in one function call
86         myLCD.moveCursorLeft(3)
87         time.sleep(0.5)
88
89         # move cursor right with three function calls
90         myLCD.moveCursorRight()
91         time.sleep(0.5)
92         myLCD.moveCursorRight()
93         time.sleep(0.5)
94         myLCD.moveCursorRight()
95         time.sleep(0.5)
96
97 if __name__ == '__main__':
98     try:
99         runExample()

```

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```

100     except (KeyboardInterrupt, SystemExit) as exErr:
101         print("\nEnding Example 4")
102         sys.exit(0)
103
104

```

## 7.6 Example 5: Enable Cursor

Listing 5: examples/ex5\_qwiic\_serlcd\_enable\_cursor.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex5_qwiic_serlcd_enable_cursor.py
4  #
5  # Simple Example demonstrating the enable and disable cursor controls on the SerLCD_
   ↳ (Qwiic).
6  #
7  # This example prints "Hello World!" to the LCD and
8  # uses the cursor() and noCursor() methods to turn
9  # on and off the cursor.
10 #-----
11 #
12 # Written by SparkFun Electronics, August 2020
13 #
14 # Ported from Arduino Library code with many contributions from
15 # Gaston Williams - August 29, 2018
16 #
17 # This python library supports the SparkFun Electronics qwiic
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```

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```

44 # SOFTWARE.
45 #=====
46 # Example 5
47 #
48
49 from __future__ import print_function
50 import qwiic_serlcd
51 import time
52 import sys
53
54 def runExample():
55
56     print("\nSparkFun Qwiic SerLCD Example 5\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please_
↪check your connection", \
61             file=sys.stderr)
62         return
63
64     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
65     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
66     myLCD.clearScreen()
67     myLCD.cursor() # Turn on the underline cursor
68
69     time.sleep(1) # give a sec for system messages to complete
70     myLCD.print("Hello World!")
71
72     while True:
73         # turn off the cursor
74         print("Cursor OFF")
75         myLCD.noCursor()
76         time.sleep(1)
77
78         # turn on the cursor
79         print("Cursor ON")
80
81         myLCD.cursor()
82         time.sleep(1)
83
84 if __name__ == '__main__':
85     try:
86         runExample()
87     except (KeyboardInterrupt, SystemExit) as exErr:
88         print("\nEnding Example 5")
89         sys.exit(0)
90
91

```

## 7.7 Example 6: Blink Cursor

Listing 6: examples/ex6\_qwiic\_serlcd\_blink\_cursor.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex6_qwiic_serlcd_blink_cursor.py
4  #
5  # Simple example demonstrating the blinking cursor controls on the SerLCD (Qwiic).
6  #
7  # This example prints "Hello World!" to the LCD and
8  # uses the blink() and noBlink() methods to turn
9  # on and off the blinking.
10 #-----
11 #
12 # Written by SparkFun Electronics, August 2020
13 #
14 # Ported from Arduino Library code with many contributions from
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45 #=====
46 # Example 6
47 #
48
49 from __future__ import print_function
50 import qwiic_serlcd
51 import time
52 import sys
53
54 def runExample():
55

```

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```

56     print("\nSparkFun Qwiic SerLCD Example 6\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please_
↪check your connection", \
61             file=sys.stderr)
62         return
63
64     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
65     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
66     myLCD.clearScreen()
67     myLCD.cursor() # Turn on the underline cursor
68
69     time.sleep(1) # give a sec for system messages to complete
70     myLCD.print("Hello World!")
71
72     while True:
73         # turn off the blinking cursor
74         print("Cursor blinking OFF")
75         myLCD.noBlink()
76         time.sleep(5)
77
78         # turn on the blinking cursor
79         print("Cursor blinking ON")
80         myLCD.blink()
81         time.sleep(5)
82
83 if __name__ == '__main__':
84     try:
85         runExample()
86     except (KeyboardInterrupt, SystemExit) as exErr:
87         print("\nEnding Example 6")
88         sys.exit(0)
89
90

```

## 7.8 Example 7: Scroll

Listing 7: examples/ex7\_qwiic\_serlcd\_scroll.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex7_qwiic_serlcd_scroll.py
4  #
5  # Simple example demonstrating the scroll controls on the SerLCD (Qwiic).
6  #
7  # This example prints "Hello World!" to the LCD and uses the
8  # scrollDisplayLeft() and scrollDisplayRight() methods to scroll
9  # the text.
10 #-----
11 #
12 # Written by SparkFun Electronics, August 2020
13 #

```

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```

14 # Ported from Arduino Library code with many contributions from
15 # Gaston Williams - August 29, 2018
16 #
17 # This python library supports the SparkFun Electronics qwiic
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45 #=====
46 # Example 7
47 #
48
49 from __future__ import print_function
50 import qwiic_serlcd
51 import time
52 import sys
53
54 def runExample():
55
56     print("\nSparkFun Qwiic SerLCD Example 7\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
61             file=sys.stderr)
62         return
63
64     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
65     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
66     myLCD.clearScreen()
67
68     time.sleep(1) # give a sec for system messages to complete
69     myLCD.print("Hello World!")

```

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```

70
71     while True:
72         # scroll 13 positions (string length) to the left
73         # to move it offscreen left:
74         for i in range(13):
75             myLCD.scrollDisplayLeft() # scroll one position left
76             time.sleep(0.15) # wait a bit
77
78         # scroll 29 positions (string length + display length) to the right
79         # to move it offscreen right:
80         for i in range(29):
81             myLCD.scrollDisplayRight() # scroll one position right
82             time.sleep(0.15) # wait a bit
83
84         # scroll 16 positions (display length + string length) to the left
85         # to move it back to center:
86         for i in range(16):
87             myLCD.scrollDisplayLeft() # scroll one position left
88             time.sleep(0.15) # wait a bit
89
90         time.sleep(1) # delay at the end of the full loop
91
92 if __name__ == '__main__':
93     try:
94         runExample()
95     except (KeyboardInterrupt, SystemExit) as exErr:
96         print("\nEnding Example 7")
97         sys.exit(0)
98
99

```

## 7.9 Example 8: Autoscroll

Listing 8: examples/ex8\_qwiic\_serlcd\_autoscroll\_with\_text.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex8_qwiic_serlcd_autoscroll_with_text.py
4  #
5  # Simple example demonstrating the autoscroll feature on the SerLCD (Qwiic).
6  #
7  # This example demonstrates the use of the autoscroll()
8  # and noAutoscroll() functions to make new text scroll or not.
9  #-----
10 #
11 # Written by SparkFun Electronics, August 2020
12 #
13 # Ported from Arduino Library code with many contributions from
14 # Gaston Williams - August 29, 2018
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19 #

```

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```

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44 #=====
45 # Example 8
46 #
47
48 from __future__ import print_function
49 import qwiic_serlcd
50 import time
51 import sys
52
53 def runExample():
54
55     print("\nSparkFun Qwiic SerLCD Example 8\n")
56     myLCD = qwiic_serlcd.QwiicSerlcd()
57
58     if myLCD.connected == False:
59         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
60             file=sys.stderr)
61         return
62
63     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
64     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
65     myLCD.begin() # call this for default settings (no
66     myLCD.leftToRight()
67     time.sleep(1) # give a sec for system messages to complete
68
69     while True:
70         myLCD.setCursor(0, 0) # set the cursor to (0,0)
71
72         for thisChar in range(10): # print from 0 to 9
73             myLCD.print(str(thisChar))
74             time.sleep(0.5)
75

```

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```

76         myLCD.autoscroll() # set the display to automatically scroll
77
78         for thisChar in range(0,10): # print from 0 to 9
79             myLCD.setCursor(10+thisChar,1)
80             myLCD.print(str(thisChar))
81             time.sleep(0.5)
82
83         myLCD.noAutoscroll() # turn off automatic scrolling
84         myLCD.clearScreen() # clear screen for the next loop
85
86     if __name__ == '__main__':
87         try:
88             runExample()
89         except (KeyboardInterrupt, SystemExit) as exErr:
90             print("\nEnding Example 8")
91             sys.exit(0)
92
93

```

## 7.10 Example 9: Custom Character

Listing 9: examples/ex9\_qwiic\_serlcd\_custom\_character.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex9_qwiic_serlcd_custom_character.py
4  #
5  # This example prints "I <heart> SerLCD!" and a little dancing man
6  # to the LCD.
7  #
8  # Custom characters are recorded to SerLCD and are remembered even after power is_
9  ↪lost.
10 # There is a maximum of 8 custom characters that can be recorded.
11 #
12 #-----
13 # Written by SparkFun Electronics, August 2020
14 #
15 # Ported from Arduino Library code with many contributions from
16 # Gaston Williams - August 29, 2018
17 #
18 # Based on Adafruit's example at
19 #
20 # https://github.com/adafruit/SPI_VFD/blob/master/examples/createChar/createChar.pde
21 #
22 # This example code is in the public domain.
23 # http://www.arduino.cc/en/Tutorial/LiquidCrystalCustomCharacter
24 #
25 # Also useful:
26 # http://icontexto.com/charactercreator/
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```

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56 #=====
57 # Example 9
58 #
59
60 from __future__ import print_function
61 import qwiic_serlcd
62 import time
63 import sys
64
65 def runExample():
66
67     print("\nSparkFun Qwiic SerLCD Example 9\n")
68     myLCD = qwiic_serlcd.QwiicSerlcd()
69
70     if myLCD.connected == False:
71         print("The Qwiic SerLCD device isn't connected to the system. Please,
↪check your connection", \
72             file=sys.stderr)
73         return
74
75     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
76     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
77     myLCD.begin() # call this for default settings (no
78     myLCD.leftToRight()
79     time.sleep(1) # give a sec for system messages to complete
80
81     # make some custom characters:
82     heart = [
83         0b00000,
84         0b01010,
85         0b11111,
86         0b11111,

```

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```
87     0b11111,  
88     0b01110,  
89     0b00100,  
90     0b00000]  
91  
92     smiley = [  
93     0b00000,  
94     0b00000,  
95     0b01010,  
96     0b00000,  
97     0b00000,  
98     0b10001,  
99     0b01110,  
100    0b00000]  
101  
102    frownie = [  
103    0b00000,  
104    0b00000,  
105    0b01010,  
106    0b00000,  
107    0b00000,  
108    0b00000,  
109    0b01110,  
110    0b10001]  
111  
112    armsDown = [  
113    0b00100,  
114    0b01010,  
115    0b00100,  
116    0b00100,  
117    0b01110,  
118    0b10101,  
119    0b00100,  
120    0b01010]  
121  
122    armsUp = [  
123    0b00100,  
124    0b01010,  
125    0b00100,  
126    0b10101,  
127    0b01110,  
128    0b00100,  
129    0b00100,  
130    0b01010]  
131  
132    myLCD.createChar(0, heart)  
133    myLCD.createChar(1, smiley)  
134    myLCD.createChar(2, frownie)  
135    myLCD.createChar(3, armsDown)  
136    myLCD.createChar(4, armsUp)  
137  
138    myLCD.setCursor(0,0) # set cursor to the top left  
139  
140    # Print a message to the LCD.  
141    myLCD.print("I ")  
142    myLCD.writeChar(0) # Print the heart character, stored in location 0  
143    myLCD.print(" SerLCD! ")
```

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```

144     myLCD.writeChar(1) # Print smiley
145
146     while True:
147
148         myLCD.setCursor(4,1) # column, row
149         myLCD.writeChar(3) # print little man, arms down
150         time.sleep(0.2)
151
152         myLCD.setCursor(4,1) # column, row
153         myLCD.writeChar(4) # print little man, arms up
154         time.sleep(0.2)
155
156 if __name__ == '__main__':
157     try:
158         runExample()
159     except (KeyboardInterrupt, SystemExit) as exErr:
160         print("\nEnding Example 9")
161         sys.exit(0)
162
163

```

## 7.11 Example 10: Display On/Off

Listing 10: examples/ex10\_qwiic\_serlcd\_turn\_off\_display.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex10_qwiic_serlcd_turn_off_display.py
4  #
5  # This example prints "Hello World!" to the LCD and uses the
6  # display() and noDisplay() functions to turn on and off
7  # the display.
8  #
9  #-----
10 #
11 # Written by SparkFun Electronics, August 2020
12 #
13 # Ported from Arduino Library code with many contributions from
14 # Gaston Williams - August 29, 2018
15 #
16 # This python library supports the SparkFun Electronics qwiic
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43 # SOFTWARE.
44 #=====
45 # Example 10
46 #
47
48 from __future__ import print_function
49 import qwiic_serlcd
50 import time
51 import sys
52
53 def runExample():
54
55     print("\nSparkFun Qwiic SerLCD Example 10\n")
56     myLCD = qwiic_serlcd.QwiicSerlcd()
57
58     if myLCD.connected == False:
59         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
60             file=sys.stderr)
61         return
62
63     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
64     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
65     myLCD.begin() # call this for default settings (no
66     myLCD.leftToRight()
67     myLCD.noCursor()
68     time.sleep(1) # give a sec for system messages to complete
69
70     # Print a message to the LCD.
71     myLCD.print("Hello World!")
72
73     while True:
74         myLCD.display() #turn on display
75         time.sleep(1)
76
77         myLCD.noDisplay() # turn off display
78         time.sleep(1)
79
80 if __name__ == '__main__':
81     try:
82         runExample()
83     except (KeyboardInterrupt, SystemExit) as exErr:
84         print("\nEnding Example 10")
85         sys.exit(0)

```

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86  
87

## 7.12 Example 11: Text Direction

Listing 11: examples/ex11\_qwiic\_serlcd\_text\_direction.py

```

1  #!/usr/bin/env python
2  -----
3  # ex11_qwiic_serlcd_text_direction.py
4  #
5  # This example demonstrates how to use leftToRight() and rightToLeft()
6  # to change the where the next character will be printed.
7  #
8  -----
9  #
10 # Written by SparkFun Electronics, August 2020
11 #
12 # Ported from Arduino Library code with many contributions from
13 # Gaston Williams - August 29, 2018
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43 =====
44 # Example 11
45 #
46
47 from __future__ import print_function

```

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```

48 import qwiic_serlcd
49 import time
50 import sys
51
52 def runExample():
53
54     print("\nSparkFun Qwiic SerLCD Example 11\n")
55     myLCD = qwiic_serlcd.QwiicSerlcd()
56
57     if myLCD.connected == False:
58         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
59             file=sys.stderr)
60         return
61
62     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
63     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
64     myLCD.begin() # call this for default settings (no
65     myLCD.leftToRight()
66     myLCD.cursor()
67     time.sleep(1) # give a sec for system messages to complete
68
69     thisChar = 'a'
70
71     while True:
72
73         if thisChar == 'j': # reverse directions at 'm'
74             myLCD.rightToLeft() # go right for the next letter
75
76         if thisChar == 'q': # reverse again at 's'
77             myLCD.leftToRight() # go left for the next letter
78             time.sleep(1)
79
80         if thisChar > 'z': # reset at 'z'
81             myLCD.home() # go to (0,0)
82             myLCD.clearScreen() # clear screen
83             thisChar = 'a' # start again at 0
84
85         myLCD.print(thisChar) # print the character
86         time.sleep(0.5) # wait a second
87         thisChar = chr(ord(thisChar) + 1) # increment the letter
88
89 if __name__ == '__main__':
90     try:
91         runExample()
92     except (KeyboardInterrupt, SystemExit) as exErr:
93         print("\nEnding Example 11")
94         sys.exit(0)
95
96

```

## 7.13 Example 12: Console Input

Listing 12: examples/ex12\_qwiic\_serlcd\_console\_input\_to\_display.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex12_qwiic_serlcd_console_input_to_display.py
4  #
5  # This example demonstrates how to take text input from the python console
6  # and send it to the LCD.
7  #
8  #-----
9  #
10 # Written by SparkFun Electronics, August 2020
11 #
12 # Ported from Arduino Library code with many contributions from
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43 #=====
44 # Example 12
45 #
46
47 from __future__ import print_function
48 import qwiic_serlcd
49 import time
50 import sys
51
52 def runExample():
53
54     print("\nSparkFun Qwiic SerLCD Example 12\n")
55     print("\nType CTRL+C to end.\n")

```

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```

56     myLCD = qwiic_serlcd.QwiicSerlcd()
57
58     if myLCD.connected == False:
59         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
60             file=sys.stderr)
61         return
62
63     myLCD.setBacklight(255, 255, 255) # Set backlight to bright white
64     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
65     myLCD.begin() # call this for default settings
66     myLCD.leftToRight()
67     myLCD.noCursor()
68     time.sleep(1) # give a sec for system messages to complete
69
70     while True:
71
72         # prompt the user to input some text
73         user_input = input("Please type something to display on the LCD: ")
74
75         myLCD.clearScreen() # clear the screen
76
77         myLCD.print(user_input) # print what the user just typed in
78
79         time.sleep(0.5) # wait a second
80
81 if __name__ == '__main__':
82     try:
83         runExample()
84     except (KeyboardInterrupt, SystemExit) as exErr:
85         print("\nEnding Example 12")
86         sys.exit(0)
87
88

```

## 7.14 Example 13: Fast Backlight

Listing 13: examples/ex13\_qwiic\_serlcd\_fast\_backlight.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex13_qwiic_serlcd_fast_backlight.py
4  #
5  # This example shows how to use the fastBacklight() method.
6  # It is nice because it doesn't show system messages, and sends the values
7  # in one concatenated block of data (a single command for all 3 values).
8  #
9  #-----
10 #
11 # Written by SparkFun Electronics, August 2020
12 #
13 # Ported from Arduino Library code with many contributions from
14 # Gaston Williams - August 29, 2018
15 #

```

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```

16 # This python library supports the SparkFun Electronics qwiic
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44 #=====
45 # Example 13
46 #
47
48 from __future__ import print_function
49 import qwiic_serlcd
50 import time
51 import sys
52
53 def runExample():
54
55     print("\nSparkFun Qwiic SerLCD Example 13\n")
56     print("\nType CTRL+C to end.\n")
57     myLCD = qwiic_serlcd.QwiicSerlcd()
58
59     if myLCD.connected == False:
60         print("The Qwiic SerLCD device isn't connected to the system. Please_
↪check your connection", \
61             file=sys.stderr)
62         return
63
64     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
65     myLCD.begin() # call this for default settings (no
66     myLCD.leftToRight()
67     myLCD.noCursor()
68     time.sleep(1) # give a sec for system messages to complete
69
70     while True:
71         myLCD.setFastBacklight(255, 0, 0) # bright red

```

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```

72         myLCD.clearScreen()
73         myLCD.print("Red")
74         time.sleep(1)
75
76         myLCD.setFastBacklight(0xFF, 0x8C, 0x00) # orange
77         myLCD.clearScreen()
78         myLCD.print("Orange")
79         time.sleep(1)
80
81     if __name__ == '__main__':
82         try:
83             runExample()
84         except (KeyboardInterrupt, SystemExit) as exErr:
85             print("\nEnding Example 13")
86             sys.exit(0)
87
88

```

## 7.15 Example 14: Firmware Version

Listing 14: examples/ex14\_qwiic\_serlcd\_show\_firmware\_version.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex14_qwiic_serlcd_show_firmware_version.py
4  #
5  # This example prints the devices firmware version on the screen.
6  #
7  #-----
8  #
9  # Written by SparkFun Electronics, August 2020
10 #
11 # Ported from Arduino Library code with many contributions from
12 # Gaston Williams - August 29, 2018
13 #
14 # This python library supports the SparkFun Electronics qwiic
15 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatible) single
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42 #=====
43 # Example 14
44 #
45
46 from __future__ import print_function
47 import qwiic_serlcd
48 import time
49 import sys
50
51 def runExample():
52
53     print("\nSparkFun Qwiic SerLCD Example 14\n")
54     print("\nType CTRL+C to end.\n")
55     myLCD = qwiic_serlcd.QwiicSerlcd()
56
57     if myLCD.connected == False:
58         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
59             file=sys.stderr)
60         return
61
62     myLCD.setBacklight(255, 255, 255) # bright white
63     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
64     myLCD.begin() # call this for default settings (no
65     myLCD.leftToRight()
66     myLCD.noCursor()
67     time.sleep(1) # give a sec for system messages to complete
68
69     while True:
70         myLCD.command(ord(',')) # send the comma to display the firmware_
↳version
71         time.sleep(0.5) # Firmware will be displayed for 500ms, so keep re-
↳printing it
72
73 if __name__ == '__main__':
74     try:
75         runExample()
76     except (KeyboardInterrupt, SystemExit) as exErr:
77         print("\nEnding Example 14")
78         sys.exit(0)
79
80

```

## 7.16 Example 15: System Messages On/Off

Listing 15: examples/ex15\_qwiic\_serlcd\_message\_enable.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex15_qwiic_serlcd_message_enable.py
4  #
5  # This example demonstrates how to turn off the system messages displayed when
6  # the user changes a setting. For instance 'Contrast: 5' or 'Backlight: 100%' is
7  # no longer displayed.
8  #
9  # Note - This example and the disableSystemMessages() and enableSystemMessages()
10 # commands are only supported on SerLCD v1.2 and above.
11 #
12 #-----
13 #
14 # Written by SparkFun Electronics, August 2020
15 #
16 # Ported from Arduino Library code with many contributions from
17 # Gaston Williams - August 29, 2018
18 #
19 # This python library supports the SparkFun Electronics qwiic
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47 #=====
48 # Example 15
49 #
50
51 from __future__ import print_function
52 import qwiic_serlcd
53 import time
54 import sys
55

```

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```

56 def runExample():
57
58     print("\nSparkFun Qwiic SerLCD Example 15\n")
59     print("\nType CTRL+C to end.\n")
60     myLCD = qwiic_serlcd.QwiicSerlcd()
61
62     if myLCD.connected == False:
63         print("The Qwiic SerLCD device isn't connected to the system. Please
↳check your connection", \
64             file=sys.stderr)
65         return
66
67     myLCD.setBacklight(255, 255, 255) # bright white
68     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
69     myLCD.begin() # call this for default settings (no
70     myLCD.leftToRight()
71     myLCD.noCursor()
72     time.sleep(1) # give a sec for system messages to complete
73
74     myLCD.disableSystemMessages() # Now whenever you change a system setting like
↳Contrast,
75     # SerLCD will not display the setting. This makes changing the setting faster,
↳ and also
76     # invisible to the user.
77
78     #myLCD.enableSystemMessages() # This will re-enable the printing of system
↳messages
79
80     myLCD.clearScreen()
81     myLCD.print("Hello World!")
82
83     counter = 0
84
85     while True:
86         # do something that would normally cause a system message
87         # let's change color of backlight values every other count value
88         if (counter % 2) == 0:
89             myLCD.setBacklight(255, 0, 0)
90         else:
91             myLCD.setBacklight(0, 255, 0)
92
93         time.sleep(0.1) # give it a sec to change backlight
94
95         print("counter: %d" % counter)
96         myLCD.setCursor(0,1)
97         myLCD.print(str(counter))
98         counter = counter + 1
99         time.sleep(1)
100
101 if __name__ == '__main__':
102     try:
103         runExample()
104     except (KeyboardInterrupt, SystemExit) as exErr:
105         print("\nEnding Example 15")
106         sys.exit(0)
107
108

```

## 7.17 Example 16: Custom Splash

Listing 16: examples/ex16\_qwiic\_serlcd\_set\_splash.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex16_qwiic_serlcd_set_splash.py
4  #
5  # This example demonstrates how to create your own custom splash screen.
6  #
7  # This is done by first writing the text you want as your splash to the display,
8  # then 'saving' it as a splash screen.
9  #
10 # You can also disable or enable the displaying of the splash screen.
11 #
12 # Note - The disableSplash() and enableSplash() commands
13 # are only supported on SerLCD v1.2 and above. But you can still use the
14 # toggle splash command (Ctrl+i) to enable/disable the splash.
15 #
16 #-----
17 #
18 # Written by SparkFun Electronics, August 2020
19 #
20 # Originally written for the Arduino Library by Nathan Seidle 2/16/2019
21 #
22 # Ported to this python example by Pete Lewis 8/18/2020
23 #
24 # Ported from Arduino Library code with many contributions from
25 # Gaston Williams - August 29, 2018
26 #
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```

54 # SOFTWARE.
55 #=====
56 # Example 16
57 #
58
59 from __future__ import print_function
60 import qwiic_serlcd
61 import time
62 import sys
63
64 def runExample():
65
66     print("\nSparkFun Qwiic SerLCD   Example 16\n")
67     print("\nType CTRL+C to end.\n")
68     myLCD = qwiic_serlcd.QwiicSerlcd()
69
70     if myLCD.connected == False:
71         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
72             file=sys.stderr)
73         return
74
75     myLCD.setBacklight(255, 255, 255) # bright white
76     myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
77     myLCD.begin() # call this for default settings (no
78     myLCD.leftToRight()
79     myLCD.noCursor()
80     time.sleep(1) # give a sec for system messages to complete
81
82     myLCD.clearScreen()
83     myLCD.print("Tea-O-Matic")
84     time.sleep(1)
85
86     myLCD.saveSplash() # save this current text as the splash screen at next_
↳power up
87
88     myLCD.enableSplash() # This will cause the splash to be displayed at power on
89     #myLCD.disableSplash() # This will supress the splash from being displayed at_
↳power on
90
91     counter = 0
92
93     myLCD.clearScreen()
94     myLCD.print("Cups of tea: ")
95
96     while True:
97         print("counter: %d" % counter)
98         myLCD.setCursor(0,1)
99         myLCD.print(str(counter))
100        counter = counter + 1
101        time.sleep(1)
102
103 if __name__ == '__main__':
104     try:
105         runExample()
106     except (KeyboardInterrupt, SystemExit) as exErr:
107         print("\nEnding Example 16")

```

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```

108 sys.exit(0)
109
110

```

## 7.18 Example 17: Change I2C Address

Listing 17: examples/ex17\_qwiic\_serlcd\_change\_i2c\_address.py

```

1  #!/usr/bin/env python
2  #-----
3  # ex17_qwiic_serlcd_change_i2c_address.py
4  #
5  # This example demonstrates how to change the i2c address on your LCD.
6  # Note, once you change the address, then you will need to intatiate your class
7  # using your new address.
8  #
9  # Once you have changed the address, you can try using the optional instantiation
10 # line of code that is currently commented out.
11 #
12 # There is a set range of available addresses from 0x07 to 0x78, so make sure your
13 # chosen address falls within this range.
14 #
15 # The next thing to note is that when you change the address you'll
16 # need to call an instance of the QwiicSerlcd class that includes your new
17 # address, like so: "myLCD = qwiic_serlcd.QwiicSerlcd(address=YOUR_NEW_ADDRESS_HERE) "
18 # so that the new address is fed to all the available functions.
19 #
20 # Finally if for some reason you've forgotten your new address. No big deal, run a
21 # hardware reset on your screen to get it back to the default address (0x72).
22 # To cause a hardware reset, simply tie the RX pin LOW, and they cycle power
23 # (while continuing to hold RX low). Then release RX, and cycle power again.
24 #
25 #-----
26 #
27 # Written by SparkFun Electronics, August 2020
28 #
29 # Ported from Arduino Library code with many contributions from
30 # Gaston Williams - August 29, 2018
31 #
32 # Some code/comments/ideas ported from the Qwiic Quad Relay Arduino Library
33 # Written by Elias Santistevan, July 2019
34 #
35 # This python library supports the SparkFun Electroncis qwiic
36 # qwiic sensor/board ecosystem on a Raspberry Pi (and compatable) single
37 # board computers.
38 #
39 # More information on qwiic is at https://www.sparkfun.com/qwiic
40 #
41 # Do you like this library? Help support SparkFun. Buy a board!
42 #
43 #-----
44 # Copyright (c) 2020 SparkFun Electronics
45 #
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```

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```

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63 #=====
64 # Example 17
65 #
66
67 from __future__ import print_function
68 import qwiic_serlcd
69 import time
70 import sys
71
72 old_address = 0x72 # default
73 new_address = 0x71 # must be within 0x07 to 0x78, DEFAULT: 0x72
74
75 def runExample():
76
77     print("\nSparkFun Qwiic SerLCD Example 17\n")
78     print("\nType CTRL+C to end.\n")
79     myLCD = qwiic_serlcd.QwiicSerlcd(address=old_address)
80
81     print("Attempting to connect to %s..." % hex(myLCD.address))
82
83     if myLCD.connected == False:
84         print("The Qwiic SerLCD device isn't connected to the system. Please_
↳check your connection", \
85             file=sys.stderr)
86         return
87     else:
88         print("Connected!")
89         myLCD.setBacklight(255, 255, 255) # bright white
90         myLCD.setContrast(5) # set contrast. Lower to 0 for higher contrast.
91         myLCD.begin() # call this for default settings (no
92         myLCD.leftToRight()
93         myLCD.noCursor()
94         time.sleep(1) # give a sec for system messages to complete
95
96         myLCD.clearScreen()
97
98         myLCD.setAddress(new_address) # note this updates class member myLCD.
↳address to the new_address
99
100         if myLCD.connected == True:
101             print("Address changed to %s successfully!" % hex(myLCD.
↳address))

```

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```
102         myLCD.clearScreen()
103         myLCD.print("My new add: %s" % hex(myLCD.address))
104     else:
105         print("Address change failed :(")
106     while True:
107         time.sleep(1) # do nothing
108
109 if __name__ == '__main__':
110     try:
111         runExample()
112     except (KeyboardInterrupt, SystemExit) as exErr:
113         print("\nEnding Example 17")
114         sys.exit(0)
115
116
```



## CHAPTER 8

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